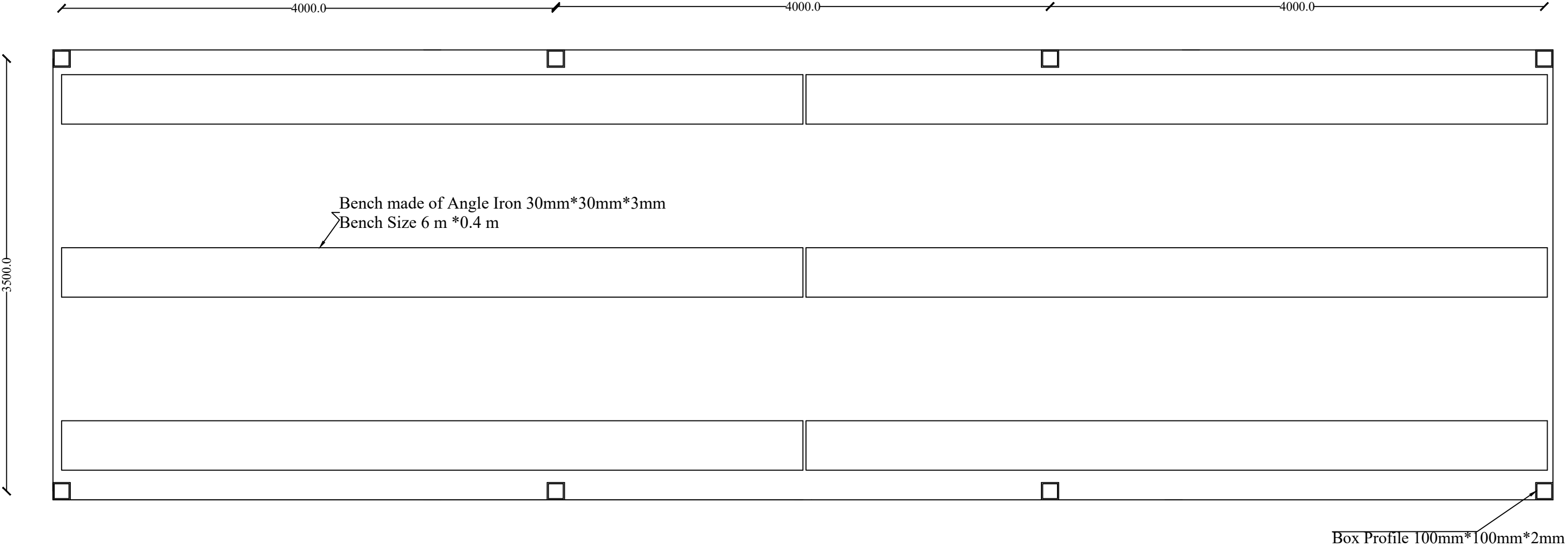


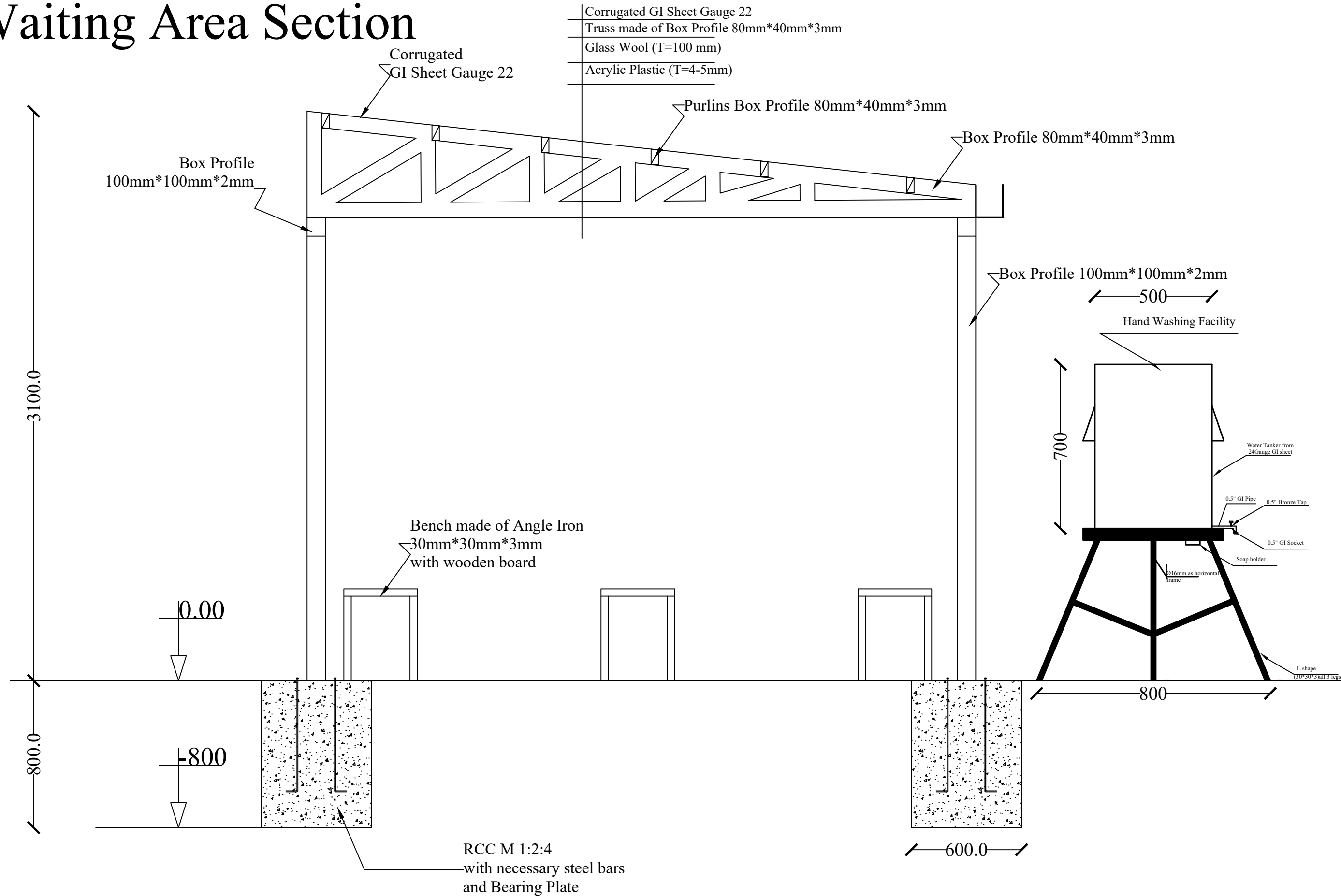
- Notes:
- 1.All dimensions are in (mm) unless otherwise specified
  - 2.The waiting areas are planned to be built in front of connex containers already available in the villages
  - 3. All steel members should be painted with anti-rust paint

# Waiting Area Plan



|                                                               |             |                        |  |       |           |                    |          |  |              |
|---------------------------------------------------------------|-------------|------------------------|--|-------|-----------|--------------------|----------|--|--------------|
| Organization for Research and Community Development<br>(ORCD) | Designed by | Engineering Department |  | SCALE | As Shown  | SHEET NO<br>1<br>2 | PROVINCE |  | PROJECT NAME |
|                                                               | REVIEWED BY | Engineering Department |  | DATE  | July 2024 |                    | DISTRICT |  |              |
|                                                               | APPROVED BY | Engineering Department |  |       |           |                    | VILLAGE  |  |              |

# Waiting Area Section



|                                                               |             |                        |  |       |           |                    |          |  |              |
|---------------------------------------------------------------|-------------|------------------------|--|-------|-----------|--------------------|----------|--|--------------|
| Organization for Research and Community Development<br>(ORCD) | Designed by | Engineering Department |  | SCALE | As Shown  | SHEET NO<br>2<br>2 | PROVINCE |  | PROJECT NAME |
|                                                               | REVIEWED BY | Engineering Department |  | DATE  | July 2024 |                    | DISTRICT |  |              |
|                                                               | APPROVED BY | Engineering Department |  |       |           |                    | VILLAGE  |  |              |